

# Bridging Multi-Task Learning and Meta-Learning: Towards Efficient Training and Effective Adaptation



Haoxiang Wang
PhD Candidate
ECE, UIUC



Han Zhao
Assistant Professor
Computer Science, UIUC

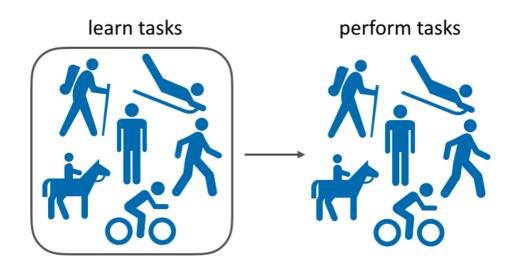


**Bo Li**Assistant Professor
Computer Science, UIUC

### Multi-Task Learning vs. Meta-Learning: Settings and Goals



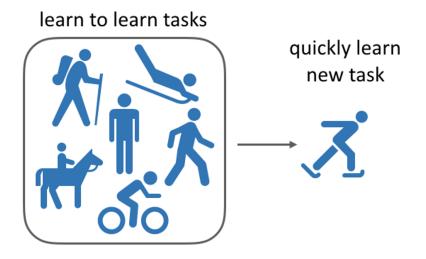
#### Multi-Task Learning (MTL)



**Setting:** Test task = Training tasks

Goal: Be a master on a set of tasks

#### **Meta-Learning**



**Setting:** Test task ∉ Training tasks

**Goal:** Adapt to an unseen task quickly.

**Assumption:** The test task has some shared

knowledge (i.e., meta-knowledge) with the

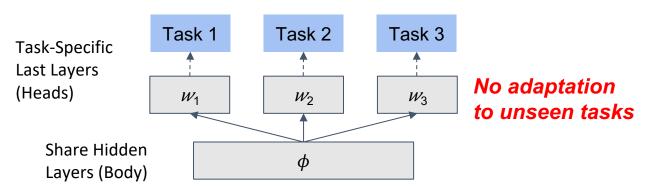
training tasks.

### Multi-Task Learning (MTL) vs. Gradient-Based Meta-Learning (GBML)



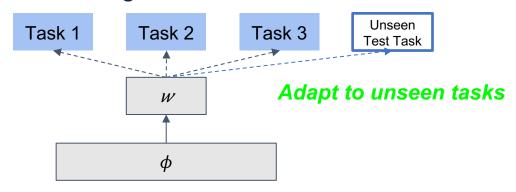
### Multi-Task Learning (MTL)

Multi-Head Structure



#### **Gradient-Based Meta-Learning (GBML)**

Single-Head Structure



#### Training Objective:

<u>1st-order</u> optimization (a form of Empirical Risk Minimization)

→ Efficient Training

#### **Training Objective:**

<u>2<sup>nd</sup> order</u> optimization (e.g., MAML, MetaOptNet, ANIL, iMAML)

→ Expensive Training

### Motivation and Contribution



#### **Motivation:**

Can we combine the best of both worlds from multi-task learning and meta-learning, i.e., effective adaptation to unseen tasks with efficient training?

Our answer: Yes!

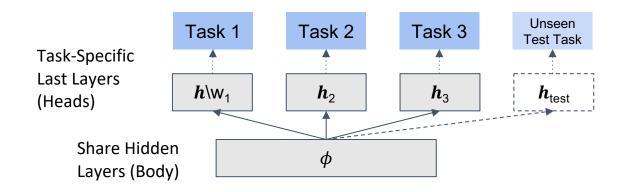
#### **Contribution:**

Our paper bridges *Multi-Task Learning* (MTL) and *Gradient-Based Meta-Learning* (GBML) by theoretical and empirical studies.

### Multi-Task Learning for Unseen Tasks by Fine-Tuning Last Layer



#### Multi-Head Structure



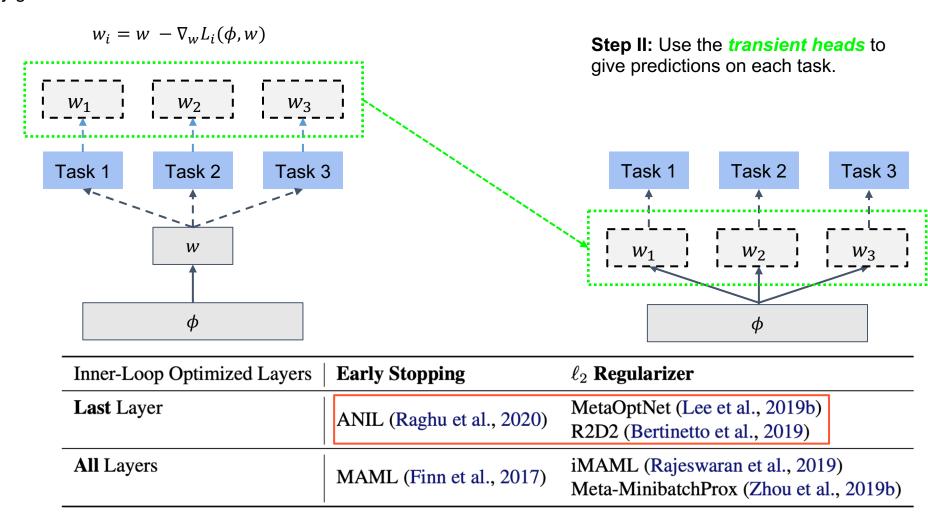
**Fine-tuning:** For a trained MTL model, we can adapt it to an unseen test task by

- 1. Randomly initialize a new head
- 2. Fine-tune the head on a few labelled data of the test task
- 3. Use the fine-tuned head for predictions on the new task

### Gradient-Based Meta-Learning: Similarity to Multi-Task Learning



**Step I:** Obtain task-specific *transient heads* by gradient descent on each task



### Theoretical Results



Inner-Loop Optimized Layer	rs   Early Stopping	$\ell_2$ Regularizer			
Last Layer	ANIL (Raghu et al., 2020)	MetaOptNet (Lee et al., 2019b) R2D2 (Bertinetto et al., 2019)			
All Layers	MAML (Finn et al., 2017)	iMAML (Rajeswaran et al., 2019) Meta-MinibatchProx (Zhou et al., 2019b)			

Equivalence: MTL and a class of GBML shares the same optimization objective

Difference: MTL uses joint training, while GBML adopts bi-level optimization with regularization

#### **Closeness in the function space:**

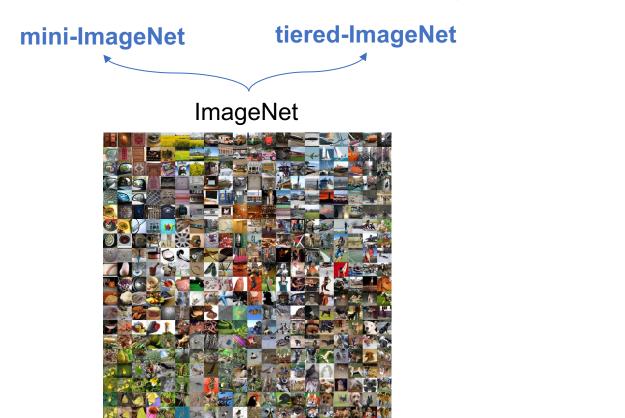
- ➤ We compare neural nets trained by ANIL (a MAML simplification) and MTL in an NTK-based metalearning framework [1]
- > We prove that, on any test task, the difference between predictions is upper bounded as

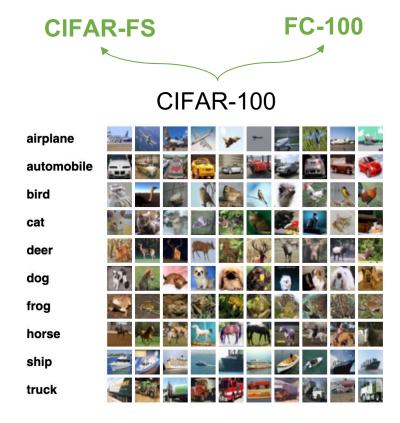
$$\|\text{ANIL prediction} - \text{MTL prediction}\|_2 \leq \mathcal{O}(\lambda \tau + \frac{1}{L})$$
 L: Network depth  $\lambda, \tau$ : Learning rates

### Experiments on Few-Shot Learning



**Benchmarks**: 4 popular few-shot learning datasets, extracted from ImageNet and CIFAR-100.



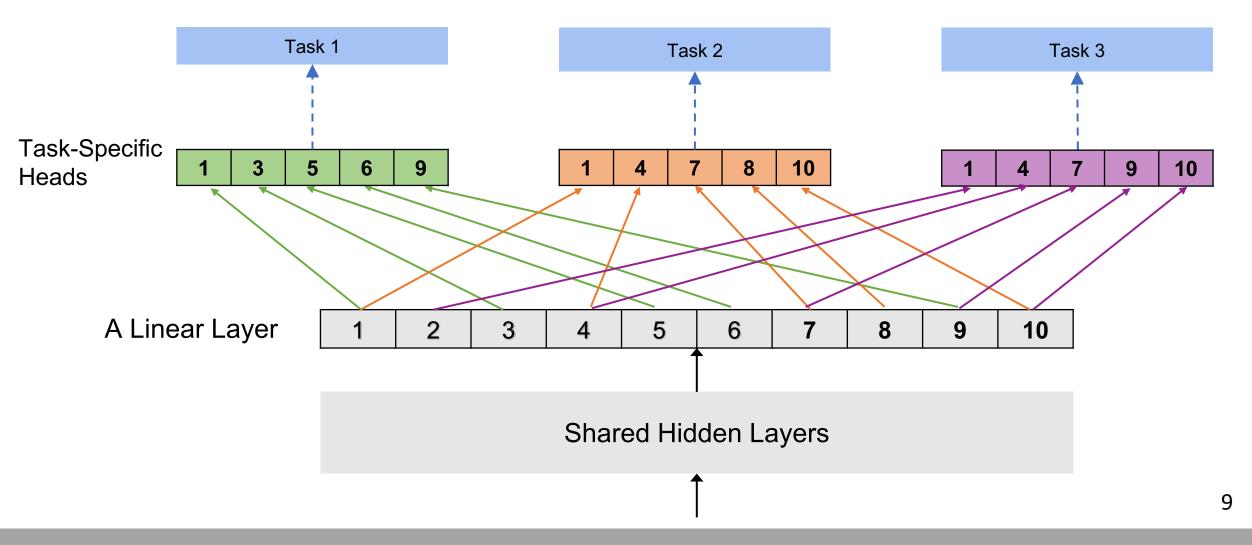


**Remarks:** The number of unique training tasks is quite large (due to combinatorial explosion), e.g., it's 4.3 billions for tiered-ImageNet. Thus, we cannot afford an individual head for each training task.

### **Memory-Efficiency Implementation of MTL Heads**



**Example:** 5-way few-shot classification; Each task has 5 task-specific classes drawn from 10 base classes.



### Experimental Results on Few-Shot Learning



**MetaOptNet**: A state-of-the-art gradient-based meta-learning algorithm.

**MTL-ours**: Our memory-efficient implementation of multi-task learning.

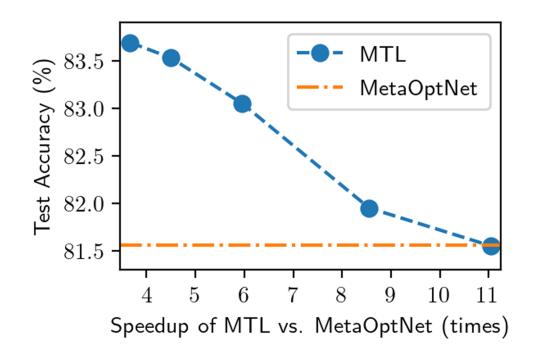
		mini-In	nageNet	tiered-Ir	nageNet	CIFA	R-FS	FC	2100
Algorithm	Architecture	1-shot (%)	5-shot (%)	1-shot (%)	5-shot (%)	1-shot (%)	5-shot (%)	1-shot (%)	5-shot (%)
MAML [Finn et al., 2017a]	CNN-4	$48.70 \pm 1.84$	$63.11 \pm 0.92$						
MetaOptNet [Lee et al., 2019]	ResNet-12	$\textbf{62.64} \pm \textbf{0.61}$	$\textbf{78.63} \pm \textbf{0.46}$	$65.99 \pm 0.72$	$81.56 \pm 0.53$	$\textbf{72.0} \pm \textbf{0.7}$	$\textbf{84.2} \pm \textbf{0.5}$	$41.1 \pm 0.6$	$55.5 \pm 0.6$
MTL-ours [Wang et al., 2021]	ResNet-12	$59.84 \pm 0.22$	$\textbf{77.72} \pm \textbf{0.09}$	$\textbf{67.11} \pm \textbf{0.12}$	$\textbf{83.69} \pm \textbf{0.02}$	$69.5 \pm 0.3$	$\textbf{84.1} \pm \textbf{0.1}$	$\textbf{42.4} \pm \textbf{0.2}$	$\textbf{57.7} \pm \textbf{0.3}$

Multi-task learning can match the SOTA of gradient-based meta-learning on few-shot learning benchmarks!

## Training Efficiency of Multi-Task Learning vs. Gradient-Based Meta-Learning



	Test Accuracy	GPU Hours
MetaOptNet	78.63%	85.6 hrs
MTL	77.72%	3.7 hrs



Mini-ImageNet (5-way 5 shot)

tiered-ImageNet (5-way 5 shot)

**Multi-task learning** can be more than 10x faster, since it does not use any 2<sup>nd</sup> order optimization.

## Thank you for watching this presentation!



**Takeaway:** We can combine the benefits of multi-task learning and meta-learning, i.e., effective adaptation to unseen tasks with efficient training.

Code: <a href="https://github.com/Al-secure/multi-task-learning">https://github.com/Al-secure/multi-task-learning</a>

### **Contact Information:**

- Haoxiang Wang: <a href="https://hwang264@illinois.edu">hwang264@illinois.edu</a>
- Han Zhao: <a href="mailto:hanzhao@illinois.edu">hanzhao@illinois.edu</a>
- Bo Li: Ibo@illinois.edu